6th INTERNATIONAL CONFERENCE ON EDUCATIONAL TECHNOLOGY AND CURRICULUM STUDIES (ICETC2019)

Venue: FCT Education Resource Center, Abuja-Nigeria
September 22-24, 2019

Sub-Themes

- Cloud computing
- Collaborative technologies
- E-publishing/digital libraries
- Learning management systems
- Mobile teaching and learning technologies
- Social networks
- Videoconferencing
- Alternative & innovative assessment
- Assessment in cross-cultural research
- Best practices in assessment/evaluation
- Performance and outcome assessment
- Contextualized innovation
- Scalability, usability,& sustainability
- Education reform with technology
- Government initiatives and programs
- Technology Policy issues and trends
- Quality assurance and accreditation
- Teacher education & technology integration
- E-learning benchmarks and standards
- Evaluating for quality improvement
- Asynchronous Learning
- Authoring Technology
- Best Practices In ICT Classrooms
- Constructivist Perspectives
- Cooperative/Collaborative Learning
- Data Mining Strategies
- Diffusion Of Innovation
- Distance and Open Learning
- Educational Technology & Globalization
- Human Resources Aspects
- Hypermedia Applications
- ICT Integration
- ICT Literacy In Education
- Improving Classroom Teaching
- Instructional Materials and Design
- Active Learning and Blended Instructions
- The Classroom and New Learning
- Technologies, Strategies and Methods
- Software, Games and Simulations
- Vocational/Technical Education
- Educational Projects and Innovations
- Experiences in Learning
- Virtual Technologies
- Learning Objects and Technology
- Asynchronous Learning
- Content Management Systems
- Innovative Teaching Strategies
- Learning Management Systems
- Online Assessment
- Online Collaboration
- Online Forum Discussion
- Smart-Board Teaching
- Table of Specifications
- Virtual Classrooms
- Digital Libraries
- E-Learning Strategies
- Curriculum Design
- Networks, Partnerships, and Exchanges
- Competencies and perspectives
- Courses, programs, degrees
- Learning barriers, challenges
- Learning communities/Environments
- Learning partnerships and innovations
- Innovative Approaches to Learning
- Contextualized & real-world learning
- Case, Scenario & Project -based learning
- Collaborative learning
- Communities of practice
- Electronic Performance Support Systems
- Game-based learning
- Learner-centered, and self-directed learning
- Learning management and support systems
- Lifelong, informal & nontraditional learning
- On-demand and just-in-time learning
- Participatory learning and media
- Personalized learning environment
- Virtual reality learning environments
- Free and open source software
- Learning portals
- Localization of content and knowledge
- Online language learning
- Open access publishing
- Open courses, learning, and open resources
- Publishing, copyright and other legal issues
- Open projects, partnerships, and consortia
- Participatory/contributory communities
- Socially Responsive Learning
- Digital divide issues, initiatives, and cases
- Digital and social media for engaging youth
- Ethical, cultural, historical aspects
- social issues in technology use
- Education online films,
- Documentaries, news, & other media
- Learning technologies for change
- Rural community learning and technology
- Technology solutions for the marginalized
- Technology uses in multicultural contexts
- Flexible learning/Training
- Innovative online learning & programming
- Mobile and ubiquitous learning
- Online learning environments
- Mobile Communication Services
- Agents and Multi-Agents systems for ICT
- Antennas & Propagation
- Artificial Intelligence / Expert Systems
- Bioinformatics and Scientific Computing
- Environmental Technology
- Broadband & Intelligent Networks
- Business Information Systems
- Econometrics
- ICT Systems and Networks
- Complex Systems: Modeling
- Computational Intelligence Applications
- Computer Vision & Pattern Recognition
- Data Base Management
- Data Generation and Data Fusion
- Data Warehousing, Ontology & Databases
- Distributed Sensor Networks
- E-Commerce & E-Business
- Mining Technology
- E-Government & E-Working
- E-Health & Biomedical Applications
- E-Learning & E-Collaborations
- Emerging Technologies & Applications
- Ethical & Legal issues in Environment
- Evolutionary & Genetic Algorithms
- Fuzzy Logic & Systems
- Fuzzy, ANN & Expert Approaches
- Human-Computer Interaction
- ICT & Banking
- ICT & Intelligent Transportation
- ICT in Environmental Sciences
- Image & Multimedia Applications
- Image Analysis and Processing
- Information & Data Security
- Information Indexing & Retrieval
- Information Management Systems
- Information Processing
- Information systems & Applications
- Intelligent Computing Systems
- Internet Applications & Performances
- Knowledge Based Systems
- Time Management
- Knowledge Development
- Machine Learning Technologies
- Machine Vision & Remote sensing
- Management Information Systems
- Geographical Information Systems
- Mobile Networks & Services
- Mobile/Wireless Computing
- Natural Language Processing
- Network Management and Services
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• Research and Development
• Online Systems and Forums
• Teacher Education
• Gender, Feminism and the Girl-Child
• Religious and Cultural Construction
• The School Principalship
• Teaching and Learning Projects
• Language, Mother Tongue and TL
• Quality, Testing and Assessment
• The Learning Society
• E-Society and Modernity
• Mathematics Education
• Studentship and Graduations
• Employment and Labour Dynamics
• Diversity, Barriers and Rights Issues
• Technology, Software and Games
• Pre-primary and Primary Education
• Intellectual Property and Copyrights
• Colonialism and Education
• Quality Assurance, Accreditation, Certification
• Vocational/Technical Education
• Physical Education and Sports
• Social Studies and Nationalism
• Business Education & Entrepreneurship
• Agricultural Education
• Music Education
• Fine and Applied Arts
• Home Economics/Management
• Health Education and Safety
• Population Education
• Teaching and Learning for Citizenship
• Military Education
• Architecture Education
• Science Teaching and Learning
• Cross-Cultural Studies in TL
• Educational Projects and Innovations
• Knowledge Management
• The Private Sector and Education
• Education Networks/Cooperation
• Experiences/Experiments in Learning
• Secondary Education and Pre-University
• Remedial Programmes and Extra-Murals
• Engineering and Medical Education
• Legal Education and Human Rights
• Nomadic and Non Formal Education
• Education Policy Implementation
• Universal Basic Education
• Curriculum Planning and Implementation
• Monitoring and Evaluation
• Environmental Education
• Human-Computer Interaction
• Libraries and Information Studies
• E-Learning, M-Learning and U-Learning
• Parenting/Homeschooling and TL
• Administration and Organization of Education
• Virtual Technologies, Objects and Classrooms
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<td>Registration:</td>
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<td>N32500</td>
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<tr>
<td>Registration at Venue</td>
<td>US$275</td>
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<td>Corporate Participation</td>
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NB: Payment in local currency is only possible for delegates resident in Nigeria. Authors whose paper(s) are accepted shall be informed of the bank details for payment registration.

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Conference Information

For matters related to the conference, please contact the Conference Co-Chair: Prof J .A. Opara. Email: abujaconference@gmail.com; Tel: +2348063130183. www.iatel.net